# Game Design Document

Fill up the following document

1. Write the title of your project.

Mind game.

1. What is the goal of the game?

To complete all he riddles and becaome a future detactive .

1. Write a brief story of your game.

The detactive are looking for new detactive and you can become one by getting all the questions/riddles right.

4.PC’s and NPC’s

You are the PC who is solving the riddles and npc is the program that is showing and telling you the answers that are correct and which are not.

5. game design

When you write your name click on start and it will bring you to a screen where there will be a question and you have to write the answer in the given slot and then click on check button if it is wrong It will show the next question if it is corrct it will say coorect and show the next question

6.which coding software

V.S Code

7.libraries

Game.js,sketch.js,player.js,form.js,sound.js,all the png’s

8.sound

Wrong sound,correct sound,good job sound,try again sound,fail sound

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?